Problem with Draw files containing sprites etc.

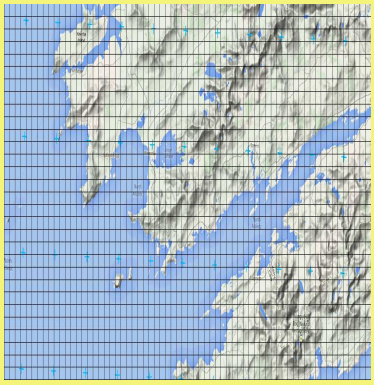
[redacted]

The two columns above contain a single zero-terminated block of text in a 2-column format text-area object.
This draw file contains examples of sprites that cause such problems (sprites 1 and 2).

1: New format 8bpp palletised ** deprecated has mask - sprite name: !packman

2: New format 8bpp palletised ** deprecated no mask - sprite name: apps

3: Old format Mode 21 640 x 512, 256bpp no mask - sprite name: install



4: New format 16bpp 1:5:5:5 TBGR no mask - sprite name: screendump

If sprites 1 and 2 are loaded into !DplgScan and re-saved with Choices/Sprites 'Old Sprite format' ticked they will work correctly. See sprites 5 and 6 below:

5: Old format Mode 28 640 x 480, 256bpp has mask - sprite name: !packman

6: Old format Mode 28 640 x 480, 256bpp no mask - sprite name: apps

The sprite descriptions above are those given by !MultiTask if asked to 'disassemble' this draw file.

A JPEG picture of sprite 6